VARA at BRP - Sept 21 and 22, 2024

Welcome to VARA's September 21-22 race at Buttonwillow Raceway Park. This weekend will be filled with special events, including an HPD event. We will be running track configuration 25 CCW with no changes from our May event. Here is the <u>track map</u>.

Track Walks For those unfamiliar with BRP or rookies, there will be a 7 AM mobile track walk. Rookies will ride with Master Instructors for a slow review of the track. Other drivers can use their street vehicles (no golf carts or race cars) for a slow review. Extreme caution is necessary as Master Instructors will stop to explain track details. These sessions are planned for both Saturday and Sunday and will end before the 7:30 AM drivers meeting under the shelter at the base of the tower.

Ground School Rookies and those serving penalties must attend Ground School on Friday at 5 PM. The location is likely under the shelter at the base of the tower. Check with Janette for updates. If you'll be late or have conflicts, contact Rod Susman, the Chief Driving Instructor.

Summer Racing Conditions Expect dust if you or others leave the asphalt. Plan your reaction beforehand. Do not brake in dust clouds; come off the throttle and hold your line. If you haven't raced over the summer, you may be rusty. Take some laps to warm up and get back in form before attempting fast laps.

Emergency Protocols Staff will work to stay on schedule. Fire Rescue may be sent out while still green, with local yellows displayed. When near Fire Rescue, maintain full control and give a wide safety margin. If an incident occurs, the ambulance will not move until everything stops. If a red flag is issued, stop quickly but stay within sight of a Flag Marshal. Do not block the track or stop on the back side of a hill.

Flag Protocols Pay attention to Flag Marshals and their signals. On your out lap, Marshals will wave to help build muscle memory. If a "passing under yellow" event is reported, expect a black flag and a "stop and go" penalty. Discussions can be had after the session to avoid losing track time. When a yellow is displayed, do not race to the yellow. Resume racing only after passing the incident and seeing a clear flag station.

Communication and Schedule Updates If there are schedule delays or necessary communications beyond the Flag Marshals, Race Control will make announcements. Significant schedule adjustments may be communicated via text message, so keep your phone handy and ensure your number is on your application. You can always check in at Race Control for updates.

Race Starts and Yellow Flags All out laps, except under a pace car, are yellow flag laps with no passing until the green flag. If your car fails to start, you lose your position and must remain where you are sent out. Late comers will be assigned to the end of the pack. Get to the grid early. Under the pace car, maintain the set speed until the green flag is waved. At BRP, the pace car exits after the "Sunrise" turn onto Atlantic (see track map).

Hardship Laps For hardship laps, check with Race Control. Normally, they are "out and in" without passing the start/finish line. If more time is needed, it can be arranged during an HPD session.

Contacts

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